

What Prior Knowledge should students have?

- The purpose and pattern of a design.
- Be exposed to and familiar with sewing mobiles.
- Use of different patterns and embellishments.
- Idea of ‘precious’ and to think carefully what would be precious as part of a sewing mobile.

What Skills will students learn (Disciplinary Knowledge)

- To learn what a needle is and use a needle and thread appropriately to sew basic stitches.
- Recognise different types of fabrics and their appropriate use in mobile making.
- Design and plan a simple sewing mobile using various materials.
- Demonstrate safety measures when assembling a sewing mobile following a step-by-step process.

What key knowledge will be taught (Substantive Knowledge)

- What a sewing mobile is and its purpose.
- Practise sewing with accuracy and neatness.
- Ability to express personal creativity by designing and decorating a unique sewing mobile.
- Discuss and compare sewing mobile designs with peers, appreciating uniqueness.
- Recognise different types of fabrics and materials, such as fabric, thread, and beads.
- Basic types of stitches – a straight and running stitch.
- How to use sewing tools – scissors, needles, beads and thread.

Key Vocabulary
Definition

Sewing Mobile	A decorative object made of suspended objects that moves gently in the air and joining or attaching fabrics using stitches.
Needle	A thin, pointed tool used to sew or weave.
Thread	A thin strand of cotton, silk, or synthetic material used for sewing or weaving.
Hang	To suspend an object from a fixed point.
Design	A plan or drawing produced to show how something will be made.
Pattern	A repeated decorative design.

Diagram
