

Games Knowledge Organiser (Invasion Games)			
	Year 2	Strands covered:	

### What prior knowledge should students have?

**Spring Term** 

- Throwing and kicking a ball towards an intended target.
- Sending and receiving a ball in different ways with control and increased accuracy.
- Being able to move and stop confidently.
- Begin to use a range of equipment safely.

Key Vocabulary	Definition
Comtrol	The ability to keep the ball close to the body
Control	and move it in the desired direction.
Communication	The ability to share information and ideas with
Communication	others.
Daibhlian	A skill in which a player moves a ball with their
Dribbling	feet, keeping it close to their body.
Dessive	A skill in which a player controls the ball after it
Receive	has been passed or thrown to them.
Toomusel	The ability to work together with others to
Teamwork	achieve a common goal.

#### What skills will students learn? (Disciplinary Knowledge)

- To dribble a ball with the inside of the foot around obstacles without touching them.
- To keep the ball under close control near the inside of the foot.
- To pass and shoot a ball towards a target with increasing accuracy.
- To control a moving ball with the inside of the foot.

### What key knowledge will be taught? (Substantive Knowledge)

- Children will understand the correct technique to dribble, pass, receive and shoot a bouncing ball.
- Children will know the correct rules for football and work collaboratively with others within a game situation.
- To know that playing sporting activities can have a positive effect on your health.

# Key principles of invasion games

## **Attacking**

Score goals.

Create space.

Move ball towards goal.

### **Defending**

Stop goals.

Deny space.

Gain possession.